**League Officers President Eric “Snooky” Ott**

**Vice President Beverleigh Fitzgerald**

**Secretary Gregory Carson**

**Summer 2022 Season**

**16 weeks**

**May 3, 2022 through August 16, 2022**

**Position Round August 9 12, 2022**

**Sweeps Night August 16, 2022**

**LEAGUE RULES**

This league shall be known as the Tavern Guild Invitational Bowling League (TGL). This league is sanctioned with the United States Bowling Congress (USBC) and with the International Gay Bowling Organization (IGBO). Tavern Guild Invitational is a closed league and membership is by invitation only through current league members or advertising. League Officers have final approval of new members and membership matters.

The season's rules and schedule will be posted on the League Website at [www.tavernguildleague.com](http://www.tavernguildleague.com). The league shall be governed and conducted in accordance with the rules and regulations of the United States Bowling Congress (USBC) and this league's rules and amendments. Where there is conflict between these two, the order of precedence shall be as follows:

1. Current year's USBC constitutions, specifications and rules (excluding the league's rules)

2. This league's rules and amendments

**MANAGEMENT OF LEAGUE:**

The management of the Tavern Guild Invitational League shall be vested in the Board of Directors which consists of the League Officers. Officers elected shall serve one year beginning with the Summer League Season each year. Officers must be current active bowlers for the entire term of office. General Membership shall adopt the league rules, and the League Officers may amend the rules through a majority vote of a quorum. Where specific rules have not been adopted, the league rules contained in USBC's constitutions, specifications, and suggested league rules shall apply.

**RAFFLE TICKETS/SIDE POTS**Brackets, 50/50 Raffle and Strike out Pot tickets will be sold prior to bowling and during bowling by Tavern Guild teams on a rotating basis during bowling up until the drawing time each week (usually during the 3rd game). Desk Personnel or other designated representatives may also be permitted to sell tickets as assigned or determined by the Tavern Guild Officers/League Representatives. (ie the bracket personnel). Any other Side Pots, Raffles, promotions will be permitted at the discretion of the League Officers and/or the House.

**TEAM CAPTAIN:**

A team captain is a member of the league authorized to organize and enter a team into league play. The captain is the team's representative and shall perform the following duties:

* Collect all dues and fees from each member of the team and bring the team's fees envelope to the League President no later than the fifth frame of the first game. **(This includes Substitute Bowler fees of $10 and notating payment on the team envelope)**
* Be responsible for the eligibility of the team and its members under the rules of the league and USBC.
* Be responsible for the conduct and attendance of the team in league play. It is within the Team Captain's authority to permanently remove any player from the team. Good and sufficient reason for the removal must be furnished to the League President.
* Enter the names of substitute bowlers on the Recap Sheets and the computerized scorekeeping machines at the start of each night. (or have the front desk complete this task) Ensure that the substitute bowler complete a USBC Sanction Card on their first night during this Season.(League Officers have blank cards) This card should be placed inside the team envelope along with any fees for sanctioning ($25) and bowling ($10).
* Sign the Recap Sheets and have the scores verified by the opposing Team Captain.
* Pay each member of the team his/her prize monies upon disbursement on the last night of the league (Sweeps Week). Any dispute over prize monies shall be brought to the attention of the League President.
* Have a clear understanding and be able to explain all leagues rules, including Position Round and Sweeps, to team members.
* Make all necessary adjustments to the computerized scorekeeping machines or have the front desk complete these tasks.
* Monitor the flow of play, ensure that Bowling Etiquette is being observed. Any incidents that cannot be resolved at the Team Captain level is to be reported to a League Officer immediately, so that appropriate intervention/actions can be administered, if necessary. See Rule 15 for more.

**RULES:**

**RULE #1 - Individual Entering Averages**

All bowlers will use their most recent Tavern Guild Book Average for the first 9 games. If none, the bowler will use their highest most recent Book Average found on www.bowl.com for the first 9 games. If no average, the bowler will establish an average after they bowl their first 3 games. This rule applies to all subs as well. If a returning bowler is absent on Opening Night, a vacant score of 120 plus 81 handicap will apply. If a brand new bowler to the league is absent on Opening Night, a vacancy score of **120 plus 81 handicap** shall be used until the bowler joins the league or until the vacancy has been filled. If a team only has 3 bowlers and their 4th spot is vacant, they will also use the vacancy score for that opening. These rules apply to substitute bowlers as well as regular team bowlers.

**RULE #2 - Team Averages and Limits**

There are no rules or limits for team maximums or minimums with regards to average.

**RULE #3 - Handicap**

The handicap allowance in this league is **90%** of the difference between each individual average and **210**. Team handicap for each scheduled match shall be the total of the individuals for the bowlers in the lineup.

**RULE #4 - Legal Lineup**

Teams consist of 4 bowlers each. A legal lineup consists of at least **one** regular team member present. That **one** regular team member may defend the team solely. Pre-Bowls and Make-Up Games are discouraged. For various reasons throughout the season, a member may drop. The league does everything possible to keep every team full, but sometimes this is not possible. The League Officers monitor the membership and may or may not combine teams depending on the best interest of the league.

**RULE #5 - Tardy Players**

Tardy bowlers may enter the game up through the 3rd frame of each game. Tardy bowlers must use the absentee score for all missed frames (1/10 of absentee score - average minus 1 pin for every frame they miss). **When you have a tardy bowler, enter that person as a "Blind" bowler on the computerized scorekeeping machine. The machine will automatically use the absentee score for each frame until that tardy bowler arrives. Tardy bowlers cannot make up frames missed. The Tardy Bowler must be “unblinded” by the Pinz front desk personnel, and must use their blind score for any missed frames (make sure the desk personnel note the scores)**

**RULE #6 - Blind and Vacancy Scores**

Blind scores are used when a regular bowler is absent on a league night. A blind score is that bowler's average minus 10 pins. A vacancy score applies when a team consists of only 3 regular bowlers. Until the league finds that team a 4th regular bowler, that team will use **a vacancy score of 120 average with 81 handicap.**  
If bowling against a team where none of their bowlers show up, your team must bowl within 40 pins of your team's average to win a game. If your team doesn't bowl within 40 pins of its team average, then neither team wins the game point.

**RULE #7 - Postponement and Pre-bowling**

NO PREBOWLS are permitted. NO POSTBOWLS are permitted. Exceptions may be granted only by a league officer for extreme circumstances on a case by case basis.

**RULE #8 - Position Standings**

The Tavern Guild League uses a four-point system. Standings are determined on a point basis, with one point for each game won and one point for the team having high series.

The winner is determined by the best 2 of 3 games on Position Round (the 4th point for overall points will not be used to determine 1st place).  All other final standings are determined by the number of games won during the season (including 2nd place). It is not guaranteed that Position Rounds will have Team #1 bowling Team #2 in the standings.

**RULE #9 – Substitutes/Pacers**

Substitute bowlers may be used when available. Subs must prove their USBC Membership sanctioning, or, they will be required to pay USBC's current sanctioning fee. Regardless, all subs must complete a USBC Membership Application form. Sub averages will follow the same average rules as listed in rule #1

Pacers are allowed to bowl in the TavernGuild League.

There is no rule with regards to which team member a substitute can sub for, i.e. a sub bowler with a 190 average may bowl for a regular team member who is averaging 150.

**RULE #10 – Dues**

This is a NO SHORTAGE LEAGUE.

Weekly bowling dues are $24.00 per bowler. $18.00 pays lineage; $1.00 pays the League Officer Fee; the remaining $5.00 goes to the league to cover the prize fund and operating expenses.

**The Tavernguild prepays the last 2 weeks of bowling each season.**

The Tavernguild allows a 1week grace period for payment of dues. **If a bowler has two weeks or more of dues in arrears they may not bowl in competition until those monies are made whole. If a member with outstanding dues does bowl, the team will forfeit all games until the bowler in violation returns to good standing.**

**First Night Dues $24**

**Last 2 Weeks Dues $48**

**Sanction Fee $25 (if not already sanctioned)**

**Minimum Total Due first Night: $72.00 ($97 if not sanctioned)**

**TOTAL DUE FOR ENTIRE 16 Week Season (excluding Sanctioning): $384.00**

**RULE #11 - USBC Sanction Fees, League Officer Fee, Pre-Pay Last Week(s)**

USBC Sanction dues of $25.00 per bowler are due no later than the 2nd week of the season in which the fees are due**.** The League's Officers will let all bowlers know whether or not their USBC Sanction Dues are paid for through this Season, or if they must pay Sanctioning Fees.

* Complete the Card, attach payment (if required), return in your weekly team envelope
* - All Bowlers are required by USBC to complete and sign a Sanctioning Card, including subs.
* Sanctioning must be completed and paid for by the completion of the 2nd week of bowling
  + It is preferred that a separate check be made out to GLAC USBC in the amount of $25, however, dead presidents (otherwise known as CASH) also will be accepted.
  + You may pay online through Bowl.com, but you must bring PROOF OF PAYMENT to attach to your sanctioning card.

**RULE #12 - Prize Eligibility and Points Fund**

A league member must bowl 55% of the league's schedule and be a member of the league at the close of the season in order to qualify for any prize monies or awards.

The Tavernguild has a guaranteed Points Fund. For each Game Point your team wins (up to 4 points per week except sweeps night) your team will earn cash. For Summer 2022 this amount is estimated to be $4.00 per game.

**RULE #13 - Withdrawal From The League**

If a bowler needs to drop from the league, two weeks written notice must be given to the League President, unless a replacement bowler is found earlier. A bowler dropping from the league for other than medical reasons shall forfeit any and all prizes and monies that they may have been eligible to receive at the end of the season. Any bowler dropping from the league for any reason other than medical will also forfeit the prepayment of the last 2 weeks of the season. The League's Board of Directors may review other situations and will make a decision regarding sufficient cause.

**RULE 14 - Officer Fees**

League Officer fees are paid at the end of the Season

**RULE 15 – Disciplinary Actions**

In the event that the Team Captains cannot resolve an issue, the Team Captain should immediately report the incident to any League Officer for review, intervention and/or possible disciplinary action, including but not limited to the following:

* Verbal and/or Written Warning and probation for remainder of current Sanction Year.
* Dismissal from League and Request to have Sanction Card revoked through USBC.

The League Officers reserve the right to dismiss any member at any time for any reason.

**RULE 16 – Bowling balls/Equipment**

As per USBC Rule 14:

1. No balance holes will be permitted.

2. All holes drilled must be used for gripping purposes on every delivery.

3. No more than three (3) ounces of weight on any halves of the ball.

Anyone found to be using equipment that is not in compliance with USBC Rules will have the equipment in violation confiscated, suspended from the league and notification of violation will be submitted to USBC for revocation of user’s sanction.

**AWARDS**

* Awards will be submitted to USBC for any awards for which bowlers are eligible.
* The league does not give trophies.
* The league may provide cash awards for the Season Champion, Runner up (2nd place) and 3rd place teams in the standings.

**ADDITIONAL INFORMATION:**

* Bowling - practice starts at 7pm and league play starts immediately after.
* The House reserves the right to book private events on during the Season. If this occurs, the league officers will vote on whether or not to extend or shorten the season.
* Guests including children are not permitted in the immediate bowling area.
* Checks returned for "Non-Sufficient Funds" will result in that bowler paying cash only for the remainder of the season - no exceptions. A $25 returned check fee will be assessed and payment must be reimbursed. Additional action may be determined by the League Officers.
* No outside Food or Drink is permitted inside.
* All bowlers must wear bowling shoes.
* Any other local/state required compliance orders (ex Covid 19)